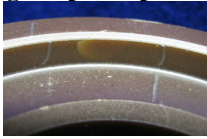
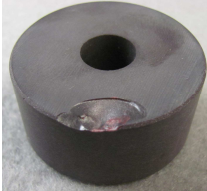


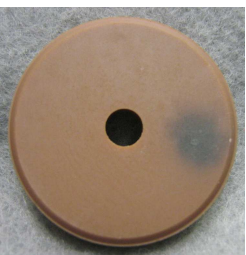
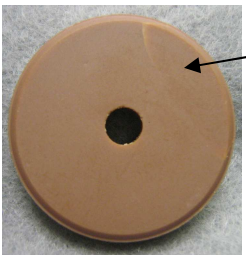


Inspection Method Sheet

Part Number: Generic
Drawing Number: Generic
Page 1 of 2
Doc. #: TT-PC-0223 Rev. 12

Part Name: Class II Chip Spec PCN & B/S
Operation: V/M Inspection
Written By: S. Winpigler
Date: 05-06-99

Applicable customer specifications take precedence over this procedure (reference customer drawing).

Description / Dimensions	Picture / Detail	Sample Size / Method / Standard
<p>1) Inspect for Chips:</p> <p>Any chips under 0.020" is not recognized.</p> <p>1 Chip = .120" x .120" x .080" depth (maximum) 2 Chips = .090" x .090" x .060" depth (maximum) 3-4 Chips = .075" x .075" x .050" depth (maximum) 5-8 Chips = .060" x .060" x .040" depth (maximum) >8 Chips not acceptable</p> <p>All Chips must be flaked out Note : Hanging Chip(s) Not Allowed</p>	<p>Hanging Chip (Chip still attach)</p>   <hr/> <p>Scratches are Acceptable</p>  <p>Surface Scratch</p>  <p>Surface Scratch (nothing worse than this)</p>	<p>Method: Visual inspect under inspection light. Verify with 7x magnification loupe.</p> <p>For Com Dev Only: 7x magnification light/Verify with 10x Magnification</p> <p>Sample Size: 100%</p>
<p>2) Inspect for Holes and Blemishes:</p> <p>None > 0.020</p> <p>No more than 5 holes and/or blemishes total per part allowed</p>		<p>Method: Visual inspect under inspection light. Verify with 7x magnification loupe.</p> <p>For Com Dev Only: 7x magnification light/Verify with 10x Magnification</p> <p>Sample Size: 100%</p>
<p>3) Inspect for Cracks:</p> <p>None Allowed</p> <p>For D-29XX Material Only: Parts must be inspected for cracks by holing parts up to high intensity light.</p>		<p>Method: Visual inspect under inspection light. Verify with 7x magnification loupe.</p> <p>For Com Dev Only: 7x magnification light/Verify with 10x Magnification</p> <p>Sample Size: 100%</p>

4) Inspect for Laminations:		Method: Visual inspect under inspection light. Verify with 7x magnification loupe. For Com Dev Only: 7x magnification light/Verify with 10x Magnification Sample Size: 100%
5) All Material must clean-up:		Method: Visual inspect under inspection light. Verify with 7x magnification loupe. For Com Dev Only: 7x magnification light/Verify with 10x Magnification Sample Size: 100%